Creative Concepts:

Generating ideas, testing concepts Fiona Spotswood



This presentation will cover...

- Process: Moving from research findings to creative ideas
- Showcase: The creative concepts
- Insights: The concept testing process
- Next steps: Where the winning designs will be seen



Process

- Research findings condensed into a creative brief
- The tendering process
- Briefing the agency
- > Initial ideas





Showcase

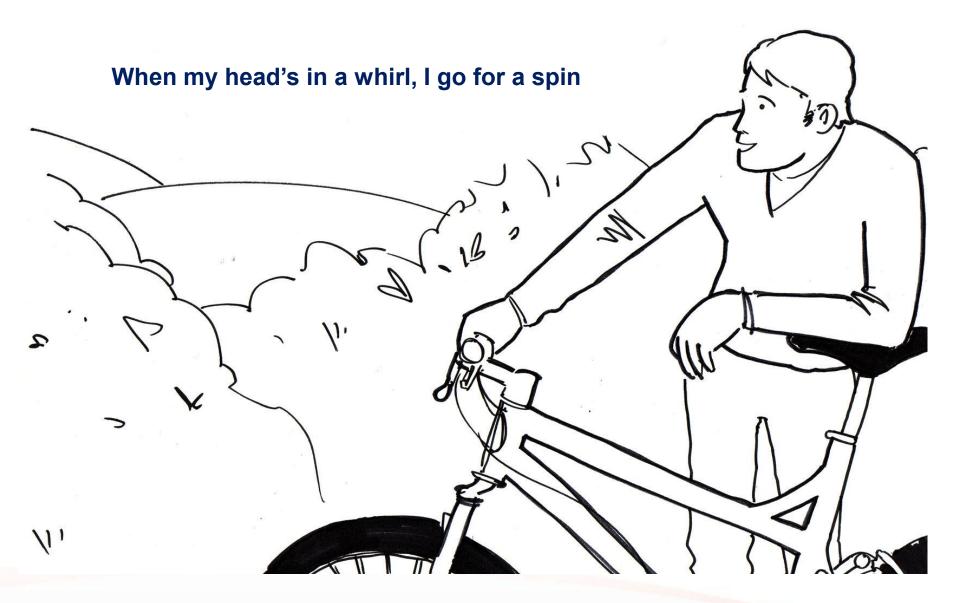
These are the concepts the agency

came up with. Freedom A reminder of what it's **Stress Achievement** busting Playful/ childlike **Stress** Joy busting ysis memory and property and pr Me time bettertogether

People







"People"

Type









INNZ

"Type"

Cartoon fantasy







"Cartoon Fantasy"

Bikesy







"Bikesy"

Insights

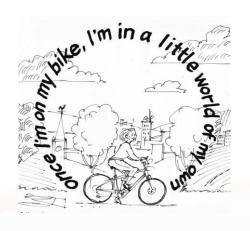
- > 7 focus groups
 - Non cyclists
 - Leisure/occasionals
 - Sports/fitness cyclists
- Long warm up then set questions with flexibility
- 3 different researchers
- License to ignore what they say!



Insights



"It's a little predictable, but I like it. It makes me feel warm towards cycling"



"Aah! That just makes me want to go and ride my bike!"



Insights

Must be within the 'snap' point of 'reality'

Must have instant comprehension

Must have instant emotional response

Next steps

- Integrated marketing campaign
 - Direct marketing
 - Outdoor media
 - Radio
- Spring launch
- Pre-post evaluation
- Part of Bristol Cycling City's legacy

